

We **Marriage**TM



the
great
Datexperience

INSTRUCTION BOOKLET

We Marriage™



Welcome to We Marriage™ Great Date!
We Marriage™ Great Date is gaming at its best.
The Great Date will take you through 6 Steps to help you avoid the classic dilemma, “What do you want to do?” “I don’t know. What do you want to do?” This Great Date is NOT therapy, it’s fun. Why?

Because marriage is supposed to be fun.

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⚠ WARNING – FAINTING

- Some people may experience dizziness or fainting triggered by the fun and words of affirmation experienced while playing We Marriage™ Great Date.
- This may be a sign of a serious condition called Dateless Marriage Syndrome. If you experience these side effects, play this game often until the symptoms subside.

⚠ CAUTION – FIGHTING

- Ironically, some people experience conflict while playing We Marriage™ Great Date. This can be avoided by focusing on your spouse, not taking yourself too seriously and laughing often.



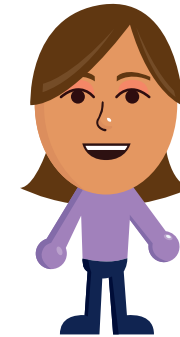
STEP 1: Select a Me

Choose the character you want your spouse to play on this Great Date.

Wives



Flirty Frieda
Powered by unexpected, sassy displays of affection



Wordy Wendy
Powered by mesmerizing affirmation of her man



Comedic Carla
Powered by enormous amounts of alluring, hypnotic humor

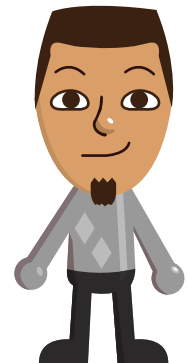
Husbands



Funny Fred
Powered by massive amounts of magnetic, alluring humor



Tuned-in Tom
Powered by massive amounts of affirmation and seductive listening skills



Romantic Rob
Powered by massive amounts of sexy, flirtatious chivalry

STEP 2: Game Set-Up

START

Press the start button by surprising one another.



Wives

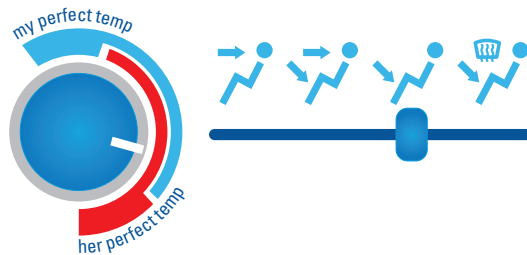
Disappear to change your appearance. You choose the degree of difficulty.



- Take no more than **ten** minutes.
- At the end of ten minutes, be listening for your man to arrive at the front door.

Husbands

Disappear to prepare the Love Machine for departure by cranking the vehicle to adjust the temperature to the Perfection Setting.



Hint: If needed, tidy the interior.

- Take no more than **ten** minutes.
- At the end of the 10 minutes, ring your doorbell and pick up your lady.

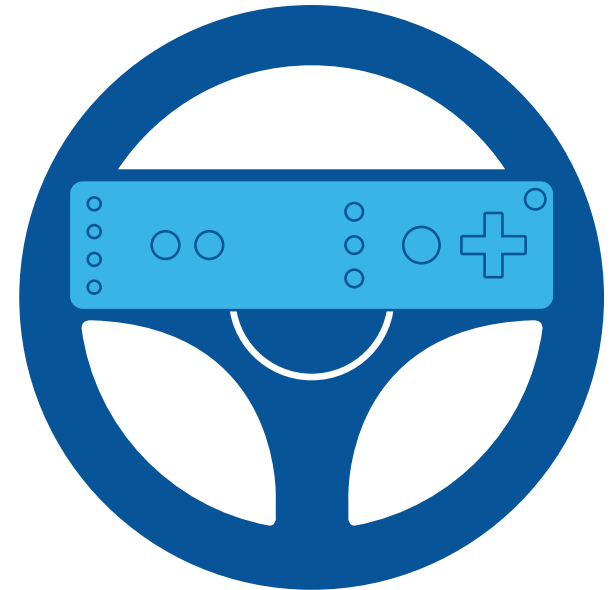
STEP 3: Choose a Controller

We Marriage™ Remote Control is for the player who will guide the game.

We Marriage™ Meal Wheel is for the player who typically does NOT prepare/plan meals.



**We Marriage™
Remote Control**



**We Marriage™
Meal Wheel**

STEP 4: Dinner Drive

Controls

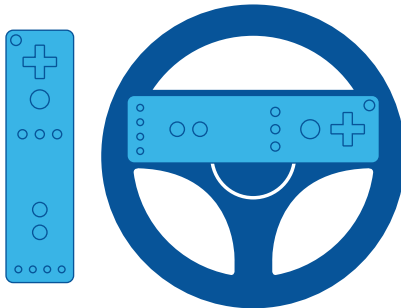
The player with the We Marriage™ Meal Controller drives to the restaurant without telling the other player where they are going.

⚠ WARNING

Choose a restaurant that will NOT create financial tension between players.

Play Time

On the drive, the player with the We Marriage™ Remote Control reads the questions on the following page. Check a box for yourself and the other player.



STEP 4: Dinner Drive Questions

You must choose one from each "Would You Rather?"

	Wives	Husbands
Be as BIG as King Kong?	<input type="checkbox"/>	<input type="checkbox"/>
Be as BIG as a mouse?	<input type="checkbox"/>	<input type="checkbox"/>
Go one week WITHOUT taking a shower?	<input type="checkbox"/>	<input type="checkbox"/>
Go one week WITHOUT brushing your teeth?	<input type="checkbox"/>	<input type="checkbox"/>
Be sucked into a <i>Pirates of the Caribbean</i> movie?	<input type="checkbox"/>	<input type="checkbox"/>
Be sucked into a <i>Star Wars</i> movie?	<input type="checkbox"/>	<input type="checkbox"/>
Be born with an elephant trunk?	<input type="checkbox"/>	<input type="checkbox"/>
Be born with an giraffe neck?	<input type="checkbox"/>	<input type="checkbox"/>
Not eat sugar for a week?	<input type="checkbox"/>	<input type="checkbox"/>
Not eat meat for a week?	<input type="checkbox"/>	<input type="checkbox"/>
Always wear earmuffs?	<input type="checkbox"/>	<input type="checkbox"/>
Always wear a nose plug?	<input type="checkbox"/>	<input type="checkbox"/>
Be the sand castle?	<input type="checkbox"/>	<input type="checkbox"/>
Be the wave?	<input type="checkbox"/>	<input type="checkbox"/>
Hear every conversation?	<input type="checkbox"/>	<input type="checkbox"/>
Take back anything you say?	<input type="checkbox"/>	<input type="checkbox"/>
Only be able to whisper?	<input type="checkbox"/>	<input type="checkbox"/>
Only be able to shout?	<input type="checkbox"/>	<input type="checkbox"/>

STEP 5: Dine Time

Controls

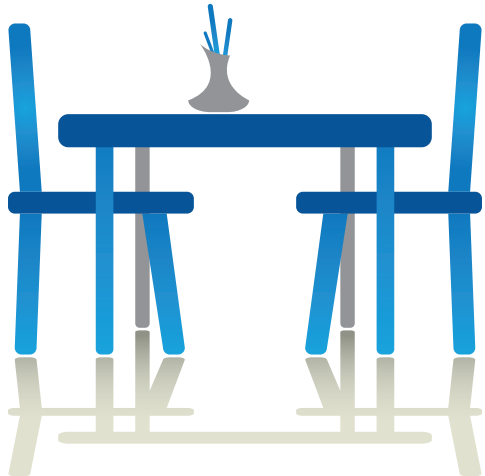
• In order to play *Dine Time* on the following page, the player with the We Marriage™ Meal Controller brings this instruction book into the restaurant.

Note: During your meal, distractions are your enemy. If you choose to answer your mobile phone during this step of the game, you lose points.

• Once you have entered the restaurant, the player with the We Marriage™ Remote Control reads the following fill in the blanks.

⚠ WARNING

Some players have to process their answers a little longer than others. Points will be deducted if players don't allow each other the time they need to think about the question.



STEP 5: Dine Time

- I like the way your _____ looks tonight.
- If I could relive one of our dates before we got married, it would be _____.
- Of all the people in the world, I decided that you were the one I wanted to marry because _____.
- One of your most lovable characteristics is _____.
- One of my favorite times in our marriage was _____.
- One of my favorite things that we have in common is _____.
- One of the things you do that I appreciate most is _____.
- I am most proud of you because _____.

- What part about our marriage do you think makes God smile?

- If I could pray for you about one thing, what would it be?

STEP 6: Save the Data

Controls

The player with the We Marriage™ Meal Controller drives to a different location for dessert without telling the other player where they are going.

Note: Dessert can range from a stop at the convenience store, to a ice cream shop, to a nice restaurant, to infinity and beyond.

During this step, players will separate.

•The player with the We Marriage™ Remote Control, secretly purchases the other player's dessert, while the player with the We Marriage™ Remote Control is leaving the following fill in the blank voicemail on their spouse's phone. Upon completion, you will trade this task.

*Hey I know I have always called you previous pet name ,
but after tonight I am going to occasionally call you a new pet name.*

*I know I don't always show it, but I love it that we are on each other's
team because I think you are _____ .*

One of the things that I think makes us a great team is _____ .

I'm sorry that I sometimes _____ instead of _____ .

No matter what, you and I will win the game because _____ .

You plus Me equals We! new pet name

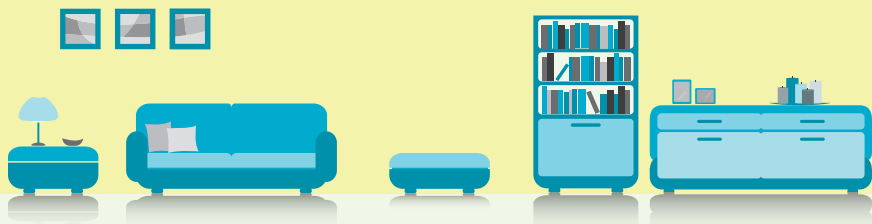
PS – From now on, I want my new pet name to be _____ .

STEP 7: FREE PLAY

Throw both controllers away.
You can end the game however you like...
Oh Yeah.

the
great
Date
experience





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AND OTHER GREAT THINGS FOR YOUR MARRIAGE?

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